August 20, 2026

SUBMITTED VIA CFTC PORTAL
Secretary of the Commission
Office of the Secretariat
U.S. Commodity Futures Trading Commission
Three Lafayette Centre
1155 21st Street, N.W.
Washington, D.C. 20581

Re: KalshiEX LLC – CFTC Regulation 40.2(a) Notification Regarding the Initial Listing of the "Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in <football game>?" Contract

Dear Sir or Madam,

Pursuant to Section 5c(c) of the Commodity Exchange Act (the "Act") and Section 40.2(d) of the regulations of the Commodity Futures Trading Commission (the "Commission"), KalshiEX LLC (Kalshi or the Exchange), a registered DCM, hereby notifies the Commission that it is self-certifying, as a class pursuant to Commission Regulation 40.2(d)(1), the "Will <team> <win/tie> in <time period> and <team 2> <win/tie> <other time period> in <football game>?" contracts (each, a Contract, and together, the Class). The Contracts will initially be listed after close-of-business on August 20, 2026; they are listed as the day after because of limitations of the Commission's online submission portal. The Exchange intends to list the contracts on a custom basis. The Contracts' terms and conditions (Appendix A) include the following strike conditions:

- **<football game>**
- **<team 1>**
- **<team 2>**
- **<win/tie>**
- **<time period>**
- **<other time period>**
- **<date>**

Each Contract within the Class relies upon a pricing source, formula, procedure, and methodology for calculating reference prices and payment obligations identical to those of the following product previously submitted to the Commission by Kalshi and certified pursuant to Commission Regulation 40.2(a) (the "Referenced Contract"): Official Product Name: "Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in the TCU Horned Frogs vs. North Carolina Tar Heels game on August 29, 2026?"; Official Receipt Date: August 20, 2026.

This submission is made consistent with CFTC Staff Advisory No. 26-22 (July 24, 2026) and CFTC Staff Letter No. 26-08 (Mar. 12, 2026). Although Commission Regulation 40.2(d)(1) requires certification only under Commission Regulations 40.2(a)(1), (a)(2), (a)(3)(i), (a)(3)(iv), and (a)(3)(vi), Kalshi voluntarily submits the Class' terms and conditions, a concise explanation and analysis of the Class, and an analysis

of each of the conditions of Commission Regulation 40.2(d)(1)(i)–(iv), and specifically identifies the settlement sources upon which each Contract within the Class relies.

Along with this letter, Kalshi submits the following documents:

- A concise explanation and analysis of the Class;
- An analysis of the conditions of Commission Regulation 40.2(d)(1)(i)–(iv);
- Certification;
- Appendix A with the Contracts' Terms and Conditions;
- Confidential Appendices with further information; and
- A request for FOIA confidential treatment.

If you have any questions, please do not hesitate to contact me.

Sincerely,

Xavier Sottile
Head of Markets
KalshiEX LLC
xsottile@kalshi.com

KalshiEX LLC
Official Product Name: "Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in <football game>?"
Rulebook: NCAAFOOTBALLMULTIPERIODWIN
Summary: Football team win by period
Kalshi Contract Category: Sports
Kalshi Internal Category: Sports
August 20, 2026

CONCISE EXPLANATION AND ANALYSIS OF THE PRODUCT AND ITS COMPLIANCE WITH APPLICABLE PROVISIONS OF THE ACT, INCLUDING CORE PRINCIPLES AND THE COMMISSION'S REGULATIONS THEREUNDER

The following is a concise explanation and analysis of the Class and its compliance with the Act, including the relevant Core Principles (discussed in Appendix E), and the Commission's regulations thereunder. This explanation and analysis is provided voluntarily and consistent with CFTC Staff Advisory No. 26-22 and CFTC Staff Letter No. 26-08.

I. Introduction

The "Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in <football game>?" Contract is a contract relating to Sports.

Further information about the Contracts, including an analysis of their risk mitigation and price basing utility, as well as additional considerations related to the Contracts, is included in Confidential Appendices C, D, and E.

Pursuant to Section 5c(c) of the Act and CFTC Regulation 40.2(d), the Exchange hereby certifies that each Contract within the Class complies with the Act and Commission regulations under the Act.

General Contract Terms and Conditions: The Contract operates similar to other event contracts that the Exchange lists for trading. The minimum price fluctuation is $0.01 (one cent). Price bands will apply so that Contracts may only be listed at values of at least $0.01 and at most $0.99. Further, the Contract is sized with a one-dollar notional value and has a minimum price fluctuation of $0.01 to enable Members to match the size of the contracts purchased to their economic risks. As outlined in Rule 5.16 of the Rulebook, trading shall be available at all times outside of any maintenance windows, which will be announced in advance by the Exchange. Members will be charged fees in accordance with Rule 3.13 of the Rulebook. Fees, if they are charged, are charged in such amounts as may be revised from time to time to be reflected on the Exchange's Website. A new

Source Agency can be added via a Part 40 amendment. All instructions on how to access the Underlying are non-binding and are provided for convenience only and are not part of the binding Terms and Conditions of the Contract. They may be clarified at any time. Furthermore, the Contract's payout structure is characterized by the payment of an absolute amount to the holder of one side of the option and no payment to the counterparty. During the time that trading on the Contract is open, Members are able to adjust their positions and trade freely. The Expiration Value and Market Outcome are determined at or after Market Close. The market is then settled by the Exchange, and the long position holders and short position holders are paid according to the Market Outcome. In this case, "long position holders" refers to Members who purchased the "Yes" side of the Contract and "short position holders" refers to Members who purchased the "No" side of the Contract. If the Market Outcome is "Yes," meaning that an event occurs that is encompassed within the Payout Criterion, then the long position holders are paid an absolute amount proportional to the size of their position and the short position holders receive no payment. If the Market Outcome is "No," then the short position holders are paid an absolute amount proportional to the size of their position and the long position holders receive no payment. Specification of the circumstances that would trigger a Market Outcome of "Yes" are included below in the section titled "Payout Criterion" in Appendix A.

CLASS CERTIFICATION CONDITIONS PURSUANT TO COMMISSION REGULATION 40.2(d)(1)

Commission Regulation 40.2(d)(1) permits a designated contract market to list or facilitate trading in any swap or number of swaps based upon certain excluded commodities as a certified class, provided the DCM certifies, under Commission Regulations 40.2(a)(1), (a)(2), and (a)(3)(i), (iv), and (vi), that each of the conditions of Commission Regulation 40.2(d)(1)(i)–(iv) is satisfied. Each condition is satisfied with respect to the Class, as set forth below.

Condition (i) – Excluded Commodity: Each Contract within the Class is based upon an excluded commodity specified in Commission Regulation 40.2(d)(1). Specifically, each Contract is based upon an "occurrence, extent of an occurrence, or contingency" within the meaning of Section 1a(19)(iv) of the Act, namely, the identity of the team that wins or ties a time period of a football game and the team that wins or ties another half period of a single, specifically identified NCAA FBS football game, which is beyond the control of the parties to the relevant contract, agreement, or transaction and is associated with a financial, commercial, or economic consequence, as described in Confidential Appendix C.

Condition (ii) – Identical Pricing Source, Formula, Procedure, and Methodology: Each Contract within the Class is based upon an excluded commodity with an identical pricing source, formula, procedure, and methodology for calculating reference prices and payment obligations. The pricing source for every Contract within the Class is identical: the official game books, box scores, and statistics of the National Collegiate Athletic Association (NCAA), followed by the identical hierarchical list of backup Source Agencies set forth in Appendix A. The formula for calculating payment obligations is identical: every Contract settles at $1.00 if the designated team wins or ties the stated time period and the designated team (which may be the same or the other participant in <football game>) wins or ties the other stated time period, in each case as determined by comparing the two teams' official scores at the end of the relevant half as documented by the Source Agency, and at $0.00 otherwise. The procedure and methodology for determining each half's result are identical for every Contract: every game within the Class is played under a single, uniform set of playing rules, the NCAA Football Rules, under which the <time period> and <other time period> are defined by Rule 3 (Periods, Time Factors and Substitutions) and do not vary based on whether the game is a regular-season or bowl (postseason) game, or based on the venue at which the game is played (including games played at neutral international sites, such as the Referenced Contract). Each half's result (win, tie, or loss for a given team) is determined and recorded identically for every Contract within the Class from the NCAA's official game records, as set forth in Appendix A.

Condition (iii) – Identity with a Previously Certified Product: The pricing source, formula, procedure, and methodology for calculating reference prices and payment obligations in each particular Contract within the Class is identical to the pricing source, formula, procedure, and methodology for calculating reference prices and payment obligations in a product previously submitted to the Commission by Kalshi and certified pursuant to Commission Regulation 40.2(a): the Referenced Contract, Official Product Name “Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in the TCU Horned Frogs vs. North Carolina Tar Heels game on August 29, 2026?”, Official Receipt Date August 20, 2026. The Referenced Contract is a specific, individually certified contract relating to a single identified game, not a broad template certification, and is Kalshi's own prior filing. Each Contract within the Class differs from the Referenced Contract only as to the identity of <football game> and the identity of the two designated teams.

Condition (iv) – Identical Currency: Each Contract within the Class is based upon an excluded commodity involving an identical currency: each Contract is denominated, trades, and settles exclusively in United States Dollars, with a Settlement Value of $1.00.

Identification of Settlement Sources: Consistent with CFTC Staff Advisory No. 26-22, the settlement sources upon which each Contract within the Class relies are specifically identified in Appendix A under

"Source Agency," and the settlement methodology applicable to every Contract within the Class is set forth in Appendix A under "Payout Criterion."

Commission Regulation 40.2(d)(2): Kalshi acknowledges that the Commission may in its discretion require a registered entity to withdraw its certification under Commission Regulation 40.2(d)(1) and to submit each individual Contract, or certain individual Contracts, within the submission for Commission review pursuant to Commission Regulation 40.2 or 40.3.

CERTIFICATIONS PURSUANT TO SECTION 5c OF THE COMMODITY EXCHANGE ACT, 7 U.S.C. § 7A-2 AND COMMODITY FUTURES TRADING COMMISSION RULE 40.2, 17 C.F.R. § 40.2

Based on the above analysis, the Exchange certifies that:

- ❏ The Contract complies with the Act and Commission regulations thereunder.
- ❏ This submission (other than those appendices for which confidential treatment has been requested) has been concurrently posted on the Exchange's website at https://kalshi.com/regulatory/filings.

Should you have any questions concerning the above, please contact the exchange at ProductFilings@kalshi.com.



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By: Xavier Sottile
Title: Head of Markets
Date: August 20, 2026

Attachments:

Appendix A - Contract Terms and Conditions
Appendix B - Trading Prohibitions
Appendix C (Confidential) - Further Considerations
Appendix D (Confidential) - Source Agency
Appendix E (Confidential) - Compliance with Core Principles

APPENDIX A – CONTRACT TERMS AND CONDITIONS

Official Product Name: "Will <team 1> <win/tie> in <time period> and <team 2> <win/tie> in <other time period> in <football game>?"
Rulebook: NCAAFOOTBALLMULTIPERIODWIN

NCAAFOOTBALLMULTIPERIODWIN

Scope: These rules shall apply to this contract.

Underlying: The Underlying for this Contract is the official final scoring result, by <time period> and <other time period>, of <football game>, as reported by the Source Agency. Revisions to the Underlying made after Expiration will not be accounted for in determining the Expiration Value.

Source Agency: The Source Agencies are, in hierarchical order, the NCAA, ESPN, CBS Sports, Fox Sports, NBC Sports, the Associated Press, The Wall Street Journal, and the official broadcaster of the Game.

Type: The type of Contract is an Event Contract.

Issuance: The Contract is based on the outcome of a recurrent event. Thus, Contract iterations will be issued on a recurring basis, and future Contract iterations will generally correspond to the next scheduled occurrence of <football game> or similar games within the same league or season.

<football game>: <football game> refers to a specific American football contest as specified by the Exchange. This may be defined by exact matchup (e.g., "Kansas City Chiefs vs. Philadelphia Eagles"), date and time, location or venue, playoff round or tournament stage, week designation, or other distinguishing information. <football game> may refer to games sanctioned by the National Collegiate Athletic Association (NCAA). The Exchange may list iterations of the Contract corresponding to variations of <football game>.

<team 1>: <team 1> refers to an entity participating in American football, specified by the Exchange, that is one of the two teams competing in <football game>, and whose performance in <time period> is evaluated under the first condition of the Payout Criterion. If a team name changes, relocates, or undergoes organizational restructuring while maintaining substantial continuity, <team 1> shall track the successor entity, as announced by the Exchange where relevant.

<team 2>: <team 2> refers to an entity participating in American football, specified by the Exchange, that is one of the two teams competing in <football game>, and whose performance in <other time period> is evaluated under the second condition of the Payout Criterion. <team 2> may be specified as the same team as <team 1> (e.g., testing whether a single team wins or ties both specified periods) or as the opposing team to <team 1> (e.g., testing whether one team wins one period while the opposing team wins or ties another). If a team name changes, relocates, or

undergoes organizational restructuring while maintaining substantial continuity, <team 2> shall track the successor entity, as announced by the Exchange where relevant.

<win/tie>: <win/tie> refers to comparison operators applied independently to each condition in the Contract, based solely on points scored within the applicable specified period (<time period> or <other time period>, respectively) rather than the cumulative score of <football game> as a whole, unless the specified period is itself defined as the full game. "Win" means the associated team (<team 1> or <team 2>, as applicable) scored a strictly greater number of points than their opponent during the applicable specified period. "Tie" means the associated team's points during the applicable specified period were equal to their opponent's points during that same period. Each occurrence of <win/tie> in the Contract's title is specified independently and need not match the other.

<time period>: <time period> refers to a specific duration of or discrete segment of <football game>, as specified by the Exchange (e.g., "1st quarter," "2nd half," "full regulation time," "overtime," or an aggregation of multiple such segments, such as "the first two quarters combined"), and applies to the condition associated with <team 1>. Unless otherwise specified, <time period> shall be understood to be full regulation time of <football game>. All time periods are interpreted in Eastern Time (ET) unless otherwise specified.

<other time period>: <other time period> is defined identically to <time period> above and applies to the condition associated with <team 2>. <other time period> may be the same as, overlapping with, or entirely distinct from <time period>, as specified by the Exchange (e.g., <time period> may be "1st quarter" while <other time period> is "1st half,").

<date>: <date> refers to a calendar date specified by the Exchange. The Exchange may list iterations of the Contract corresponding to variations of <date>.

Payout Criterion: The Payout Criterion for the Contract encompasses the Expiration Values that BOTH of the following conditions are satisfied: (i) <team 1> achieves the specified <win/tie> outcome in <time period>; AND (ii) <team 2> achieves the specified <win/tie> outcome in <other time period>, each as measured within <football game>.

Additional clarification(s):

- Each of the two conditions is evaluated independently, based exclusively on the score during its own specified period. A condition is not affected by scoring that occurs outside its specified period, even where <time period> and <other time period> overlap (e.g., a <time period> of "1st quarter" and an <other time period> of "1st half" are each scored using only the points registered within that specific segment).
- <team 1> and <team 2> may refer to the same team. Where <team 1> and <team 2> are the same team, the Contract tests whether that single team achieves both specified

outcomes across the two specified periods (e.g., "Will Team A win the 1st Quarter and Team A win Full Regulation Time?").

- <team 1> and <team 2> may refer to opposing teams within <football game>. Where <team 1> and <team 2> are opposing teams, the Contract tests whether each team independently achieves its own specified outcome in its own specified period (e.g., "Will Team A win the 1st Half and Team B win the 2nd Half?").
- The Contract resolves "Yes" only if both conditions are satisfied. If either condition is determined to have failed (resolved "No") at any point — including before the segment corresponding to the other condition has been played or completed — the Contract resolves "No" in its entirety, and Expiration will be accelerated in accordance with Rule 7.2. The Exchange is not required to wait for the remaining specified period to conclude once the Contract can no longer resolve "Yes."
- If both conditions remain capable of being satisfied but the segment corresponding to one or both conditions has not yet been played, the Contract remains open until all relevant segments have concluded or the Contract can be conclusively resolved.
- If a <win/tie> occurrence specifies "Win" and the associated specified period ends with equal points between the two teams, that condition resolves "No" (a tied period does not qualify as a "win" for either team), and the Contract resolves "No" as a whole regardless of the status of the other condition.
- If a <win/tie> occurrence specifies "Tie" and the associated specified period does not end with equal points, that condition resolves "No," and the Contract resolves "No" as a whole regardless of the status of the other condition.
- Where <time period> and <other time period> are identical or overlapping and <team 1> and <team 2> are opposing teams each specified as "Win," the two conditions are mutually exclusive as a matter of arithmetic (both teams cannot win the identical period), and the Contract will resolve "No" based on the actual result of that period applied independently to each condition — at most one condition can resolve "Yes," which is insufficient for the Contract as a whole to resolve "Yes."
- Unless specified by the Exchange as including overtime, "full regulation time" for purposes of either <time period> or <other time period> excludes overtime. If a specified period is overtime and <football game> does not reach overtime, the condition tied to that period resolves "No," and the Contract resolves "No" as a whole.
- The market resolves based on the first official final result (for the applicable period(s)) reported unless the Exchange, in its sole discretion, has reason to believe that the first official result is clearly erroneous, in which case it may defer to a corrected official result if such correction is made prior to Contract Expiration. Subsequent corrections or revisions after Expiration will not be considered.
- If <football game> is suspended or abandoned after kickoff and is not scheduled to resume or complete: (a) if both conditions were satisfied based on segments that had already been fully and officially completed prior to the suspension, the Contract resolves

"Yes"; (b) if either condition has already been definitively resolved "No" under the rules above based on segments that had already been fully and officially completed prior to the suspension, the Contract resolves "No"; and (c) in all other cases, all markets will resolve to the last fair price as determined by the Exchange in its sole discretion.

- If <football game> is abandoned, cancelled, or suspended after 55 minutes of game time have passed but before completion of regulation, and is not resumed and completed within the timeframes specified below: (a) if either condition has already been definitively resolved "No" under the rules above, the Contract resolves "No"; (b) if both conditions were satisfied based on segments that had already been fully and officially completed prior to suspension, the Contract resolves "Yes"; and (c) if either condition depends on a segment that had not yet been completed at the time of suspension and has not otherwise resolved "No," the Contract will resolve based on the last fair market price as determined by Kalshi. However, if after the suspension the governing league declares an official result sufficient to determine the relevant segment(s), the Contract shall resolve on that basis.
- If <football game> is postponed from its originally scheduled date but is rescheduled and begins play within 48 hours of its originally scheduled date, the market will remain open and will resolve based on the official final result of the rescheduled game. If <football game> is not started within that time period, the market will resolve based on the last fair market price as determined by Kalshi.
- Forfeit: If <team 1> or <team 2> forfeits <football game> before the game has started (i.e., before the opening kickoff), the market will resolve based on the last fair market price as determined by Kalshi. If <team 1> or <team 2> forfeits <football game> after the game has started, any condition specifying the forfeiting team to "Win" or "Tie" a period not yet completed at the time of forfeiture resolves "No," and the Contract resolves "No" as a whole; if the opposing team is thereby declared the winner of a period not yet completed and a condition specifies that opposing team (whether as <team 1> or <team 2>) to "Win" that period, such condition resolves "Yes."
- Venue Change: If the venue of <football game> is changed but the designated home and away teams remain the same and the game is played within 48 hours of the originally scheduled date, the market will remain open and will resolve based on the official final result. If the home/away designation is reversed or if the game is moved outside the same scheduling week, the market will resolve based on the last fair market price as determined by Kalshi.
- Disqualification or Ineligibility: If <team 1> or <team 2> is disqualified, deemed ineligible, or has the result of <football game> vacated before the game has started, the market will resolve based on the last fair market price as determined by Kalshi. If such disqualification, ineligibility, or vacatur occurs after the game has started but before the Contract expires, any condition specifying the disqualified team to "Win" or "Tie" a period not yet completed resolves "No," and the Contract resolves "No" as a whole;

segments that were already officially completed prior to disqualification are unaffected and will be scored based on the actual result.

Examples that would resolve "Yes":

- <team 1> = Team A, <time period> = 1st Quarter, "Win"; <team 2> = Team A, <other time period> = Full Regulation Time, "Win." Team A leads 7-0 after the 1st quarter and wins the game 24-17.
- <team 1> = Team A, <time period> = 1st Half, "Win"; <team 2> = Team B, <other time period> = 2nd Half, "Win." Team A leads 14-3 at halftime, and Team B outscores Team A 21-10 in the second half.
- <team 1> = Team A, <time period> = 1st Quarter, "Tie"; <team 2> = Team A, <other time period> = Full Regulation Time, "Win." The 1st quarter ends 7-7, and Team A wins the game 27-20.

Examples that would NOT resolve "Yes":

- <team 1> = Team A, <time period> = 1st Quarter, "Win"; <team 2> = Team A, <other time period> = Full Regulation Time, "Win." Team A leads after the 1st quarter but loses the game 20-27 (condition (ii) fails).
- <team 1> = Team A, <time period> = 1st Half, "Win"; <team 2> = Team B, <other time period> = 2nd Half, "Win," but the 1st half ends tied 10-10 (condition (i) fails, as a tie is not a "Win"; the Contract resolves "No" without regard to the second half).
- <team 1> = Team A, <time period> = Overtime, "Win"; <team 2> = Team A, <other time period> = Full Regulation Time, "Win," but the game ends in regulation without reaching overtime (condition (i) fails, as the specified period never occurred).
- <team 1> = Team A, <time period> = 1st Half, "Win"; <team 2> = Team B, <other time period> = 1st Half, "Win" (identical, overlapping period, opposing teams, both specified to win) — mutually exclusive as a matter of arithmetic; the Contract resolves "No."
- <football game> is suspended in the 1st quarter due to weather and not resumed within 48 hours, before either condition can be resolved (resolves at last fair market price).

If a natural person who is the primary subject of a Contract's Underlying or Payout Criterion dies prior to Expiration, or if an act or attempted act of violence, assassination, or terrorism directly prevents, interrupts, or causes the event that is the primary subject of a Contract's Underlying or Payout Criterion, Kalshi may, in its sole discretion, settle the Contract at the last traded price prior to the death or act. If Kalshi determines that trading activity was materially affected by the circumstances giving rise to the death or act, Kalshi may instead use the last traded price prior to such circumstances becoming known or reasonably anticipated by market participants. For purposes of this Rule, Kalshi may rely on an approximate time where the precise time is unknown or cannot be reasonably determined. If Kalshi determines that no last traded price represents a fair settlement, the Outcome Review Committee shall determine the fair settlement

price. Kalshi may halt or pause trading in any such Contract (with public notice on Kalshi's website or the Platform) if it reasonably believes that a death or act of terrorism subject to this Rule has occurred, is imminent, or that circumstances giving rise to such an occurrence may be happening. Determinations of Kalshi and the Outcome Review Committee under this Rule are final and not subject to review.

Minimum Tick: The Minimum Tick size for the Contract shall be $0.01.

Position Accountability Level: The Position Accountability Level for the Contract shall be $25,000 per strike, per Member.

Last Trading Date: The Last Trading Date of the Contract will be the same as the Expiration Date. The Last Trading Time will be the same as the Expiration time.

Settlement Date: The Settlement Date of the Contract shall be no later than the day after the Expiration Date, unless the Market Outcome is under review pursuant to Rule 7.1.

Expiration Date: The latest Expiration Date of the Contract shall be one week after the conclusion of <football game>. If an event described in the Payout Criterion occurs, or if either condition is definitively resolved "No" such that the overall Contract can no longer resolve "Yes," expiration will be moved to an earlier date and time in accordance with Rule 7.2.

Expiration time: The Expiration time of the Contract shall be 10:00 AM ET.

Settlement Value: The Settlement Value for this Contract is $1.00.

Expiration Value: The Expiration Value is the value of the Underlying as documented by the Source Agency on the Expiration Date at the Expiration time.

Contingencies: Before Settlement, Kalshi may, at its sole discretion, initiate the Market Outcome Review Process pursuant to Rule 7.1 of the Rulebook. If an Expiration Value cannot be determined on the Expiration Date, Kalshi has the right to determine payouts pursuant to Rule 7.1 in the Rulebook.

APPENDIX B – TRADING PROHIBITIONS

In addition to the general prohibition against trading on material nonpublic information, the Exchange will institute additional prohibitions for trading the contract. Persons under 18 years of age are not permitted to create Kalshi accounts. The following individuals will be prohibited from trading:

- Current and former players, coaches, and staff of the teams participating in <football game>;
- Game officials, referees, replay officials, and any officiating crew assigned to <football game>, as well as conference or NCAA officiating supervisors and evaluators;
- Paid employees of the NCAA and of any athletic conference to which a team participating in <football game> belongs, including but not limited to conference office staff, competition committee members, and football operations personnel;
- Team medical staff, athletic trainers, team physicians, and any personnel with access to nonpublic injury or health information about players participating in <football game>;
- Employees of any Source Agency identified in Appendix A who have access to, or responsibility for compiling, verifying, or reporting, the official scoring result of <football game> prior to its public release;
- Athletic directors and university administrators with oversight of a team participating in <football game>; and
- Household members and immediate family (parents, siblings, spouses, domestic partners, and children) of all of the above.